

**Report feature in Arbiter** - No one reads, save yourself the effort

**Positioning on set pieces**

Use the book as a starting point

Read the play and adjust accordingly

**Handling** - NO NEW RULE

**Eyeglasses** – ARE PERMITTED (only prohibited if decorative – think palm trees, or New Year’s Eve)

**Injuries** - If serious stop immediately – no matter what is going on!

Head injuries=serious

Loss of consciousness=???? (very serious!)

**Restart after an injury**

IFK for team in possession (not necessarily for injured team)

Drop ball if no possession

**Clock** – guidance from NJSIAA

Must be an adult timekeeper, not a student

If a student, the clock must be stopped at 2:00 (or turned off)

Suggestion – announce at center circle

**Make the calls** - Courage, Character, and Conviction

A non-call is still a call

Trying to not affect the game affects it in the opposite direction

**Attitude** - No room for arrogance

Some of our newer referees are higher level than our long-standing refs

Some of our long-standing refs are quite good and have much to offer

**Shirts**

Response to Bob Benninghoff

The NJ Ref office is not involved

No – Alan Brown is not with the NJ Ref Office

No – Alan Brown is not the NJSIAA referee administrator

As explained before – the shirts are a result of a sponsorship deal

Same reason MLS wears Adidas!

The shirts are NOT changing anytime soon

I did NOT ask for feedback, but am willing to receive it

**State Tourney**

Check for “NJ Post Soc” in your account list

If not there, let me (and your secretary/treasurer) know

Round 1 starts on 10/31, 11/1 (boys/girls)

All hands on deck

Game start early, though we are pushing for more night games where able

Finals 11/19, 11/20 (girls/boys)

Keep your calendars up to date, tell me about blocks/conflicts

Later rounds, preference given to USSF/NISOA due to 3-ref system

Will use 4<sup>th</sup> officials in late rounds this year, as well as timers

Calling and harassing/threatening the assignor will not have the effect you are hoping for